

# GA Algorithm Optimizing SVM Multi-Class Kernel Parameters Applied in Arabic Speech Recognition

Aymen Mnassri, Mohammed Bennisr and Adnane Cherif

Laboratory of Analysis and Processing of Signals and Electric and Energy System, FST Tunis – 2092, Tunisia;  
Mnassri.aymen46@gmail.com, bennisr.mouhamed@gmail.com, adnan.cher@fst.rnu.tn

## Abstract

**Objectives:** This paper proposes a novel recognition technique (ASR) based on GA optimized SVM multi-class algorithm. **Methods/Statistical Analysis:** The Kernel parameters of support vector machine are very important problems that have a great influence on the performance of recognition rate. Thus, GA is adapted to optimize the penalty parameter  $C$  and the kernel parameter  $\gamma$  for SVM multi-class, which leads to improve classification performance. Finally, the proposed model is tested experimentally using eleven Arabic words mono-locator. Each word of them is extracted by Mel Frequency Cepstral Coefficients (MFCCs) and used as an input to the SVM multi-class classifier. **Findings:** The proposed method enhances the recognition rate which is performed to 100% within short duration training time. **Application/Improvements:** The obtained results shows that the GA-SVM technique achieved the better performance in terms of classification time, recognition rate, in clean and noisy environments compared to HMM, MLP methods.

**Keywords:** Automatic Speech Recognition, Genetic Algorithm, Mel Frequency Cepstrum Coefficients, Supports Vector Machines

## 1. Introduction

The speech recognition is almost a contemporary discipline of computing which has been in the field of research since 1950s. Speech recognition is an important tool to facilitate the human-machine communication. Thus, with the advancement of automatic speech recognition, the complexity of the integration and recognition problem is increasing. The current speech recognition systems are limited in term of robustness and adaptability to different environments.

The development of automatic speech recognition becomes an interesting domain of research. Hence, the literature is enriched by many researches which treat several methods for speech recognition attending promising results. In fact, several methods have been developed to recognize and classify the speech signal. The most applied

methods for speech recognizing are Hidden Markov Models (HMM) Multi-Layer Perceptron (MLP) and Self-Organising Maps (SOM).<sup>1-5</sup> All recognition methods have their advantages and inconveniences. Despite its good discriminating ability, the Multi-Layer Perceptron (MLP) has an over training and a local minima problems.<sup>6</sup> Although the Self-organizing maps (SOM) algorithm can easily adapt the new added sample, it is not well defined mathematically. Consequently, the network parameters values need to be established by trial-and-error. So, the ordered mapping, obtained after the training phase, may be missing when used in real environments due to frequent adaptations.<sup>7</sup> Even though the HMM algorithm is the most commonly effective approach used for the recognition stage of an ASR system. However, this method suffers from serious limitations. It is based on the assumption that the probability of being in a particular state

\*Author for correspondence

is dependent only on its preceding state, ignoring any long-term dependencies, the emission probabilities are arbitrarily chosen; as a consequence, these might not even represent correctly the output probabilities of the corresponding state.<sup>8</sup> The Support Vector Machine Models (SVM) have interesting properties in speech recognition such as adaptability, ease of classification of non-linearly separable given noise resistance good generalization capacity and less training set size limitation.<sup>9-11</sup> Recently, SVMs show their strong classification capabilities, proving to be better than MLP, but most important research prove also that SVMs can achieve, either comparable, or even superior results than the HMMs. But notably it is hard to make choices of SVM kernel function and its parameters. An important factor that affects the performance of SVM is the selection of kernel parameters. Vapnik pointed out that the kernel function parameter and the error penalty parameter C are important factors that influence the performance of SVM.<sup>12</sup> So, the effectiveness of SVM is determined by parameters (C,  $\gamma$ ). Indeed, the selection of the best combination (C,  $\gamma$ ) becomes a most important issue that improves the SVM performances.

Compared to the previous cited methods, the main contribution expected by this work is to fields a novel technique based on GA optimized SVM multi-class parameters algorithm, is devoted for Arabic ASR system which can bring several enhancements as:

- The application of the SVM multi- class optimized by GA with the basis of Mel frequency cepstral coefficients (MFCCs).
- The improvement of the recognition rate which achieved 100%.
- The reduction of simulation time which constitutes an important criterion for qualifying the system performances.

The remaining of this paper is organized as follow: Section 2 describes the signal feature extraction; the basis of the SVM approach is detailed in Section 3; section 4 gives a description about the Genetic Algorithm (GA) followed by the design of proposed model in Section 5. Section 6 is devoted to analyze the obtained results and we close by the conclusion in Section 7.

## 2. Feature Extraction

The feature extraction is the main object of the speech analysis and it is the obligatory passage of all the applications

in speech processing, it is a necessity for the next steps such as the recognition. One of the objectives of this analysis is to obtain a compact and informative signal representation. The aim of this step is to propose a simpler representation in the form of an acoustic parameter vector in order to facilitate the extraction of the desired information and to associate with the signal a set of generally acoustic or spectral parameter vectors. The speech signal is a redundant, non-stationary signal but can be considered locally stationary. The analysis of the speech signal takes place during these stationary periods, the duration of which varies from 10 to 30 ms. this duration also corresponds to the stability time of the production model.

The choice of the technical analysis of speech signals is based on three criteria: compactness, robustness and relevance. The most commonly used feature extraction in the speech recognition systems is Mel Frequency Cepstrum Coefficients (MFCCs).<sup>13</sup>The MFCC calculation principle as shown in Figure 1 is derived from psychoacoustic research on the tone and perception of different frequency bands by the human ear. The FFT passes through a filter bank on the Mel scale. This nonlinear scale mainly takes into account the fact that the perception of the intervals changes according to the area of the spectrum to which the heights composing them belong. The main interest of these coefficients is to extract relevant information in a limited number by relying on both production (Cepstral theory) and speech perception (Mels scale). The calculation proceeds as follows:

- The FFT is calculated on the frames.
- The latter is filtered by a bank of triangular filters distributed along the Mel scale. The frequency of the Mel scale is defined by:

$$f_{mel} = 2595 \cdot \log\left(1 + \frac{f_x}{700}\right) \quad (1)$$

Where  $f_x$  is the frequency in Hz,  $f_{mel}$  is the Mel-scale frequency of  $f_x$ .

- The logarithm modulus of the output energy of the filter bank is calculated.
- A Reverse Discrete Cosine Transform, (equivalent to the inverse FFT for a real signal) is applied. Finally, to obtain the MFCC coefficients as shown in Figure 2.

$$C_k = \sum_{i=1}^E \log E_i \left[ \frac{\pi k}{F \left(i - \frac{1}{2}\right)} \right] \quad (2)$$

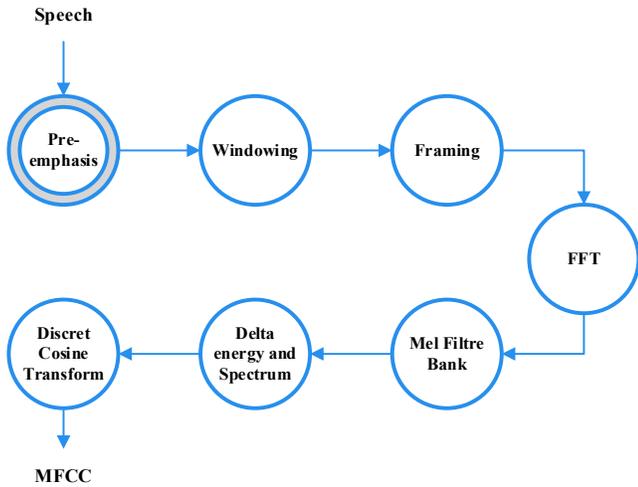


Figure 1. Calculation of the coefficients MFCC.

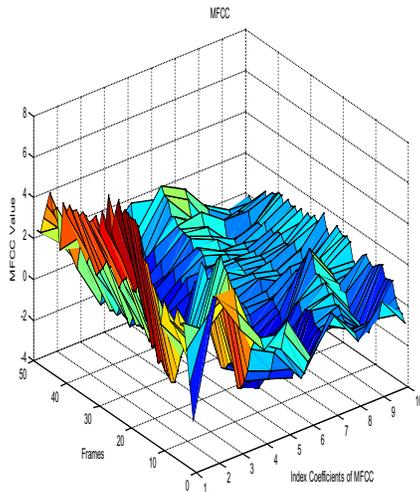


Figure 2. 3D plots for the results of MFCC.

### 3. Support Vector Machine

SVM is a classification method for static learning; this latest method has their efficiency in many applications and is an innovative method in the classification field in the statistical learning like the MLP.<sup>14</sup> SVM is a set of supervised learning techniques and setting its parameters is semi-manually done. The idea of SVM is to find a hyper-plane that best separates two classes in Figure 3.

The separating hyper-plane is represented by the following equation:

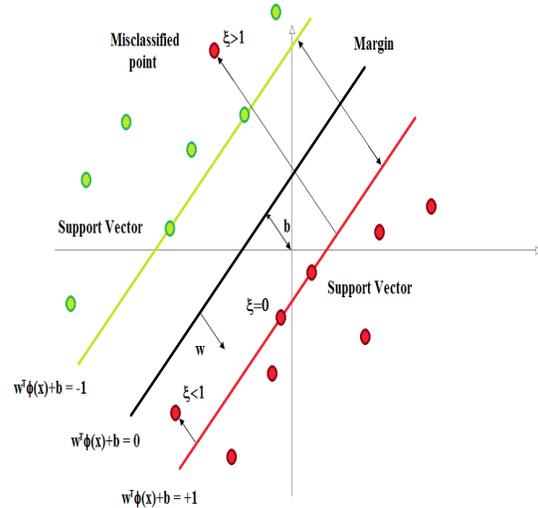


Figure 3. Binary SVM classification.

$$\omega \cdot X_i + b = 0 \tag{3}$$

Given a training sample set of example  $\{(x_i, y_i), \dots, (x_n, y_n)\}$  that can be classified linearly, with  $x_i$  is the input space and  $y_i \in \{-1, 1\}$  is the sample class label, the hyper-plane chosen should maximize the distance between the nearest points of each class while remaining a separator. That is to minimize  $\frac{1}{2} \|\omega\|^2$  under constraints:

$$y_i(\omega \cdot x_i + b) \geq 1 \quad i \in \{1, m\} \tag{4}$$

This is typically solved by the Lagrange multiplier method, or the Lagrange is given by:

$$L(\omega, b, \lambda) = 1/2 \omega \cdot \omega - \sum_i (\lambda_i = 1)^m \lambda_i [y_i (\omega \cdot x_i + b) - 1] \tag{5}$$

Where the coefficients  $\lambda_i$  are the Lagrange multipliers. The Lagrange must be minimized with respect to  $w$  and  $b$  and maximized in the coefficients  $\lambda_i$ .

In case of non-linearly separable training sample set, it is equivalent to minimizing the following quantity:

$$\frac{1}{2}(\omega \cdot \omega) + c \sum_{l=1}^m \xi_l \tag{6}$$

Under the constraint:

$$\omega \cdot x_i + b \geq 1 - \xi_i \text{ if } y_i = +1 \tag{7}$$

$$\omega \cdot x_i + b \geq -1 + \xi_i \text{ if } y_i = -1 \tag{8}$$

Where  $\xi = (\xi_1, \dots, \xi_m)$  is slack variable, it controls the further processing of outliers, called “Soft-margin SVM” which controls the extent of punishment to the wrong sub-sample.

Identifying such a nonlinear function is very difficult. The basic idea of support vector machine is: those training set are mapped into a higher-dimensional linear feature space using the kernel function. Where those training set becomes linearly separable in this Features space. This transformation space using a function as follows:

$$F = \{\varphi(x) | x \in X\} \quad F = \{\varphi(x) | x \in X\} \quad (9)$$

Finally, we can obtain the decision function:

$$F(x) = \text{sign} \left\{ \sum_{i=1}^L a_i y_i k(x_i, x) + b \right\} \quad (10)$$

Where  $a_i$  is the Lagrange factor get classification results, and  $k(x_i, x)$  is the kernel function. Many kernel functions that currently used are:<sup>15</sup>

Polynomial kernel function

$$K_{pol}(x_i, x) = [(x_i \cdot x) + 1]^q$$

Gaussian kernel function

$$K_{rbf}(x_i, x) = \exp \left( -\gamma \|x_i - x\|^2 \right)$$

Sigmoid kernel function

$$K_{ls}(x_i, x) = \tanh(g(x_i \cdot x + c))$$

The SVM is a new machine learning method based on two classes for the classification of train set however it is possible to switch from the binary SVM to the multi-class SVM method that reduce the multi-class problem to a several Bi-class hyper planes composition allowing to plot the decision boundaries between the different classes.<sup>16</sup> These methods decompose the set of examples into several subsets, each representing a binary classification problem. For each problem, a separation hyper plane is determined by the binary SVM method. In the literature, there are two approaches for decomposition: the “one-against-one” approach constructs  $k(k-1) / 2$  classifiers where each is learned on the data of two classes.<sup>17</sup> By cons “One-against-all” uses a single machine for each

group in which each group is formed separately from the rest of the set.<sup>18</sup>

## 4. Genetic Algorithm

Genetic Algorithms (GA) represent a rather rich and interesting family of stochastic optimization algorithms based on the mechanisms of natural selection and genetics. The fields of application are very diverse.

The basic principles of GAs were developed in the article.<sup>19</sup> They were inspired by the natural selection mechanism where the best candidates are probably the best adapted to the conditions of competition. The GA then uses a direct analogy with natural evolution. Through the method of genetic evolution, an optimal solution can be found and represented by the last winner of the genetic technique.<sup>20</sup> These algorithms are simple and very efficient in the search for an optimal solution.

GAs function with a population grouping together a set of individuals called chromosomes. Each chromosome consists of a set of genes. For each individual one assigns a calculated value by a function called adaptation function or fitness. In practice, from a population, chromosomes are generated in a random manner during initialization. To define the size of the population, in the article it mentioned that this size varies from one problem to another.<sup>20</sup> In each cycle of genetic operations, a new population called generation is created from the chromosomes of the current population. For this purpose, certain chromosomes called ‘parents’ are selected in order to elaborate the genetic operations. The genes of these parents are mixed and recombined for the production of other chromosomes called ‘children’ constituting the new generation. The steps of the GA are repeated during t cycles; the stopping of the algorithm is fixed according to a stop criterion.

Figure 4 shows the different steps of GA algorithm:

- Step 1: Generate initial population of candidate solution.
- Step 2: Find the fitness of each solution.
- Step 3: Rank the solutions in terms of their fitness level.
- Step 4: Keep more fit solutions and discard the less fit ones.
- Step 5: Select and arrange the more fit solutions in pairs for cross over and mutation.
- Step 6: Conduct cross over and mutation to give birth to a new generation of candidate solutions.
- Step 7: Repeat steps 2 to 6 until stopping criteria is reached.

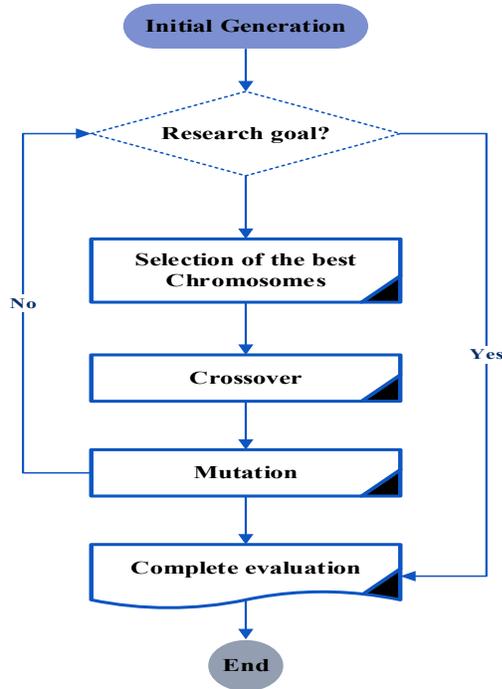


Figure 4. The flow chart of genetic algorithm.

## 5. The Proposed Model

In this paper, a new model is proposed to recognize Arabic speech based on GA optimizing SVM multi-class kernel parameters, Figure 5 shows the flowchart of the genetic algorithm method applied to determine the optimal SVM multi-class parameters and to improve the recognition performance.

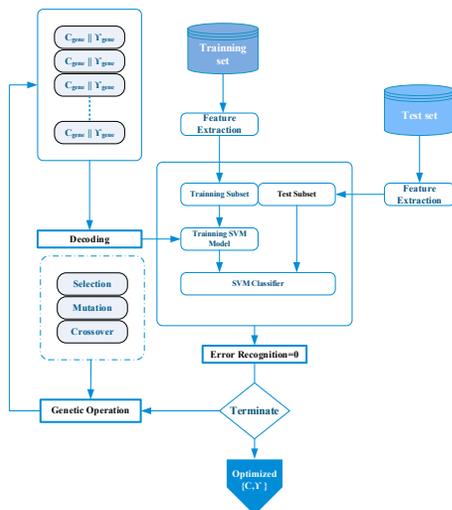


Figure 5. The flow chart of the improved GA-SVM algorithm.

To further explain our developed approach, we begin by passing our training set through the Mel Frequency Cepstral Coefficients (MFCCs) where each word from training data base is filtered and then windowed by hamming window, then the FFT is applied on each of the windowed word. The signal is then passed through Mel- filter to obtain 12 cepstral coefficients. Finally, the obtained cepstral coefficients are then concatenated to construct one input for SVM classifier. For the classification of train set we use the “one against all” approach and our choice is pointed on the RBF Kernel because of its higher-dimensional train set classification.<sup>18</sup> The adjustment of the SVM algorithm is decided by two major RBF parameters (C,  $\gamma$ ) because of their direct effect on the training results, the parameter  $\gamma$  is given correspond to a data subspace that has certain dimension and the error penalty parameter C controls the complexity of model and approximates error, obtaining the best performance of SVM classifier is linked to selecting the parameters (C,  $\gamma$ ) which is a serious problem on how to choose effectively the best combination (C,  $\gamma$ ) to make the performance of SVM reach to its best. Our proposed solution for the problem above concerning the parameters choice is the use of GA optimizing SVM parameter to improve classification performance

SVM parameters optimization based on GA is realized as follows:

Input vectors are speech feature data set and Output vectors are optimal C and  $\gamma$ .

Step 1: creating a random initial population. This initial population is composed by N chromosome arbitrary representing the SVM parameters (C,  $\gamma$ ), each chromosome of those is encoded a binary string, C composed with 3 bytes between 1 and 20 et  $\gamma$  composed with 3 bytes between 1 et 100.

Step 2: Convert the binary chromosome into parameters representing the real value (C,  $\gamma$ )

Step 3: for each chromosomes of the population representing (C,  $\gamma$ ), training dataset is used to train the SVM classifier. This classification can be expressed as:

$$\begin{cases} \min \left( \frac{1}{2(\omega \cdot \omega)} + c \sum_{i=1}^m \xi_i \right) \\ K_{rbf}(x_i, x) = \exp \left( -\gamma \|x_i - x\|^2 \right) \end{cases}$$

The testing dataset is used to verify the prediction performance. This prediction performance is evaluated by the fitness function, in our case the objective is the minimization of the prediction error. Each chromosome evaluated by fitness function:

$$\text{Fitness} = 100 - \text{recognition rate}$$

Step 4: The stop criterion is either Maximum generation number or fitness =0, if one of those two criteria is achieved, then the iteration process stops and select the optimal parameters. Otherwise we proceed with the next generation

Step 5: generation of a new population, in this work we opted for the "Selection by tournament" method which will select the best  $N / 2$  individuals of the initial population according to the value of its function of fitness. Then we apply genetic operation selection on all individuals including crossover mutation to generate a new population.

Crossover: As the intermediate population is composed of  $N / 2$  individuals. We chose to cross the pairs of chromosomes randomly according to the generations by the technique of crossing at a point.

Mutation: Once the new population has reached its desired maximum size,  $N$  chromosomes, we try to ensure that our algorithm is able to reach all the points of the search space. This is done by random mutations on the bits of the chromosomes of this population. In this work, we used a Flip Bit in which a mutation operator that simply inverts the value of the chosen gene (0 goes to 1 and 1 goes to 0).

If the creation of a new generation is completed, go to Step 2

## 6. Experimental Results

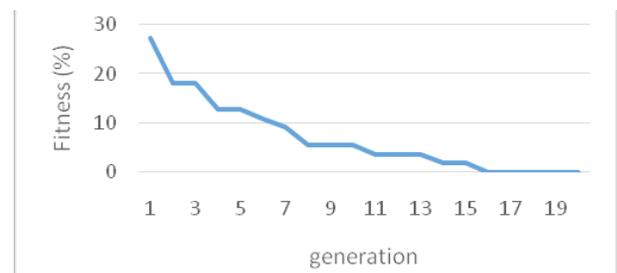
This section is devoted to evaluate the classification accuracy of the proposed system in different classification task. Hence, numerous experimental results issued from the test of developed speech recognition approach are performed. Thus, a database of eleven isolated Arabic recorded by a mono-locator using a male voice is used. Each word is characterized by a specific duration while the other characteristics, as sampling frequency (8 kHz) and the number of used channel (mono channel) are gathered the same for all the recorded words which are repeated 10 times During simulation, the database is divided into two equal parts. The first is used for training while the other is kept for the test.

The detail setting parameters used for the proposed speech recognition system is given by the Table 1.

**Table 1.** The parameters used for the proposed speech recognition system

| Parameters               | Value                                       |
|--------------------------|---|
| Coefficient MFCC         | 12  |
| SVM method               | SVM multi-class                             |
| Approach classify        | One against all                             |
| Kernel type              | RBF   |
| GA coding                | Binary                                      |
| Size of chromosome       | 20  |
| Scales $c$               | [1,20]                                      |
| Scales $\gamma$          | [1,100]                                     |
| Fitness Function         | 100-recognition rate                        |
| Selection Technique      | Selection by tournament                     |
| Probability of selection | $\frac{1}{2}$                               |
| Method of mutation       | Random                                      |
| Mutation probability     | 1/ Size of chromosome                       |
| Method of crossing       | One point crossover                         |
| Probability of crossover | P cross =0.5                                |
| Stopping criterion       | Maximum number of generations or fitness =0 |

Figure 6 shows the different variation of the best fitness of each generation. The stability is obtained when the generation number reaches 16, the maximum fitness value is obtained and stays the same (0%) until the 20<sup>th</sup> generation which happen in a small amount of time so the GA algorithm is the best choice in determining the best SVM parameters ( $C, \gamma$ ), that leads us to 100% recognition accuracy in clean environment.



**Figure 6.** Iteration process of the GA for optimization SVM parameters.

The recognition experiments are also performed using clean and noisy testing data. Different various noisy conditions, taken from Noisex-92 database:

F16 cockpit noise, White Gaussian noise, Rose noise and Volvo car noise with a noise ratio (SNR) from -5 db to 25 db. The performance evaluation of the proposed model is compared with the HMM and MLP based speech classification system algorithms without using any speech enhancement algorithm.<sup>21-24</sup> In all the three algorithms, MFCC is used for the feature extraction.

The performance of a speech recognition system can be measured in terms of accuracy and training time.

The recognition accuracy is defined as:

$$\frac{\text{Correctly recognized samples}}{\text{Total number of test samples}}$$

The recognition accuracy and the training time for each technique are given by Table 2. The results of the three speech recognition algorithms are obtained after different tests made in clean environment. According to depicted data, it clearly noted that the GA-SVM seems to be better than the MLP and HMM algorithms. Hence, the proposed algorithm gives the best recognition accuracy in shorter period of training time.

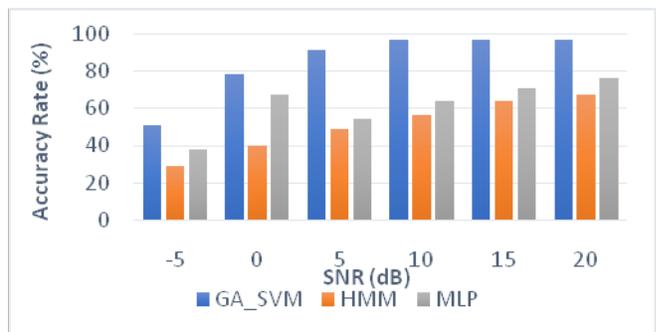
**Table 2.** Performance comparison of recognition accuracy and training time for different methods in clean environment

| Speech recognition algorithm | Recognition accuracy (%) | Training time(s) |
|------------------------------|--------------------------|------------------|
| GA-SVM                       | 100                      | 3.284            |
| HMM                          | 89                       | 82.279           |
| MLP                          | 94                       | 465.58           |

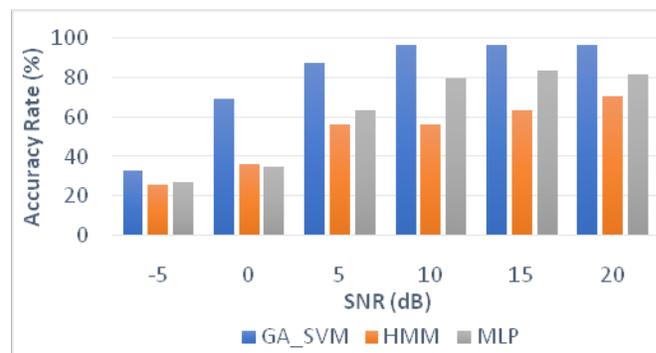
The performance comparison between the three Speech recognition algorithms in noisy environment is presented by both Table 3 and the Figures 7-10. The results prove that by applying the proposed GA-SVM model the recognition rate is improved. Indeed, under all noise conditions with different SNRs, the difference between the recognition rates is observed. it can reach 11,82% compared to MLP in case -5dB with White noise and 36,37% compared to HMM in case -5dB with Volvo noise. Also, the results obtained show the great capacity of our proposed technical to treat the noisy data with a shorter training time in comparison to HMM and MLP.

**Table 3.** Performance comparison of recognition accuracy for different methods in noisy environment

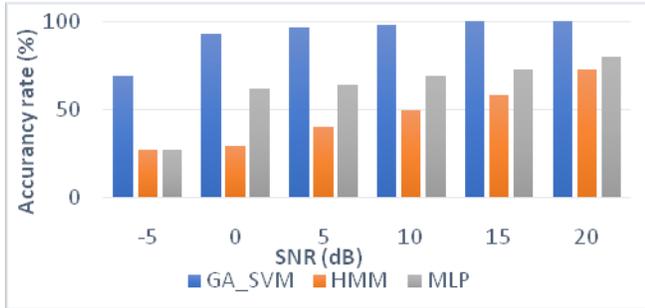
| Noisy type | Speech recognition algorithm | -5db  | 0db   | 5db   | 10db  | 15db  | 20db  |
|------------|------------------------------|-------|-------|-------|-------|-------|-------|
| White      | GA-SVM                       | 50.90 | 78.18 | 90.90 | 96.36 | 96.36 | 96.36 |
|            | HMM                          | 29.09 | 40    | 49.09 | 56.36 | 63.63 | 67.27 |
|            | MLP                          | 38.18 | 67.27 | 54.54 | 63.63 | 70.90 | 76.36 |
| F16        | GA-SVM                       | 32.72 | 69.09 | 87.27 | 96.36 | 96.36 | 96.36 |
|            | HMM                          | 25.45 | 36.36 | 56.36 | 56.36 | 63.63 | 70.90 |
|            | MLP                          | 27.27 | 34.54 | 63.63 | 80    | 83.63 | 81.81 |
| Rose       | GA-SVM                       | 69.09 | 92.72 | 96.36 | 98.18 | 100   | 100   |
|            | HMM                          | 27.27 | 29.09 | 40    | 49.09 | 58.18 | 72.72 |
|            | MLP                          | 27.27 | 61.81 | 63.63 | 69.09 | 72.72 | 80    |
| Volvo      | GA-SVM                       | 89.09 | 96.36 | 98.18 | 98.18 | 98.18 | 98.18 |
|            | HMM                          | 52.72 | 61.8  | 72.72 | 74.54 | 76.36 | 80    |
|            | MLP                          | 69.09 | 69.09 | 72.72 | 78.18 | 80    | 83.63 |



**Figure 7.** Comparison of recognition accuracy for GA-SVM, HMM and MLP for White noise.



**Figure 8.** Comparison of recognition accuracy for GA-SVM, HMM and MLP for F16 noise.



**Figure 9.** Comparison of recognition accuracy for GA-SVM, HMM and MLP for Rose noise.



**Figure 10.** Comparison of recognition accuracy for GA-SVM, HMM and MLP for Volvo noise.

## 7. Conclusion

In this paper, a new technique for Arabic speech recognition using the GA optimizing SVM multi-class kernel parameters has been presented. The obtained results of the proposed method prove that GA is an effective solution to optimize SVM parameters; it can improve the learning ability of SVM that leads us to 100% recognition accuracy in clean environment. Moreover, the evaluation of the proposed method is performed by comparing it to the speech recognition approach based on HMM and MLP using clean and noisy testing data without using any speech enhancement algorithm. This evaluation, which is based on terms of precision and speed show that the proposed technique provides, is better performance than the existing technique like HMM and MLP based speech recognition techniques. In future research and with these encouraging results we aspire to develop an embedded system with our proposed method.

## 8. References

- Juang BH, Rabiner LR. Hidden Markov models for speech recognition. *Journal of Technometrics*. 1991; 33(3):251–72. Crossref
- O'Shaughnessy D. Interacting with computers by voice: Automatic speech recognition and synthesis. *Proceedings of the IEEE*. 2003 Sep; 91(9):1272–305. Crossref
- Ahad A, Fayyaz A, Mehmood T. Speech recognition using multilayer perceptron. *IEEE Proceeding Students Conference (ISCON'02)*. 2002; 1:103–9. Crossref
- Sivaram GSVS, Hermansky H. Sparse multilayer perceptron for phoneme recognition. *IEEE Transaction on Audio Speech and Language Processing*. 2012 Jan; 20(1):23–9. Crossref
- Venkateswarlu RLK, Kumari RV. Novel approach for speech recognition by using Self-Organised Maps. *International Conference on Emerging Trends in Networks and Computer Communications (ETNCC)*; 2011. p. 215–22.
- Solera-Urena R, Padrell-Sendra J, Martin-Iglesias D, Gallardo-Antolin A, Pelaez-Moreno C, Diaz-De-Maria F. SVMs for automatic speech recognition: A survey. *Progress in nonlinear speech processing*; 2007. p. 190–216.
- Sayers C. Self Organizing Feature Maps and their Applications to Robotics. *Technical Reports (CIS)*. Department of Computer and Information Science; 1991 May. p. 1–39.
- Trentin E, Gori M. Robust combination of neural networks and hidden Markov models for speech recognition. *IEEE Transactions on Neural Networks*. 2003 Nov; 14(6):1519–31. Crossref
- Pal M, Mather PM. Support vector machines for classification in remote sensing. *International Journal of Remote Sensing*. 2005 Mar; 26(5):1007–11. Crossref
- Ancona N, Maglietta R, Stella E. Data representations and generalization error in kernel based learning machines. *Pattern Recognition*. 2006 Sep; 39(9):1588–603. Crossref
- Chi M, Feng R, Bruzzone L. Classification of hyperspectral remotesensing data with primal SVM for small-sized training dataset problem. *Advances in Space Research*. 2008; 41(11):1793–9. Crossref
- Yuan X, Liu A. Kernel Parameter Selection of the Support Vector Machine Based on Particle Swarm Optimization Techniques of Automation and Application. 2007; 26(5): 5–8.
- O'Shaughnessy D. Invited paper: Automatic speech recognition: History, methods and challenges. *Pattern Recognition*. 2008 Oct; 41(10):2965–79. Crossref
- Boser BE, Guyon IM, Vapnik VN. A training algorithm for optimal margin classifiers. *Proceedings of the fifth annual workshop on computational learning theory*; 1992. p. 144–52. Crossref
- Smits GF, Jordan EM. Improved SVM Regression Using Mixtures of Kernels. *IEEE Proceedings of the International Joint Conference on neural network*; 2002. p. 2785–90. Crossref

16. Haykin S. *Redes Neurais: Principio e pratica*. Bookman; 2002.
17. Clarkson P, Moreno P J. *Acoustics Speech and Signal Processing*. IEEE International Conference; 1999.
18. Scholkopf B, Simard P, Smola A, Vapnik V. Prior knowledge in support vector kernels. *Proceedings of the 10th International Conference on Neural Information Processing Systems*; 1997. p. 640–6.
19. Holland JH. *Adaptation in natural and artificial systems*. MIT Press; 1992.
20. Man KE, Tang KS, Kwong S. *Genetic algorithms. Concepts and designs*. Springer; 1999. Crossref
21. Bhara SS, Kalita SK. A comparative study of different features for isolated spoken word recognition using HMM with reference to Assamese language. *International Journal Speech Technology*. 2015 Dec; 18(4):673–84. Crossref
22. Alotaibi YA, Alghamdi M, Alotaiby F. *Speech Recognition System of Arabic Alphabet Based on a Telephony Arabic Corpus*. *International Conference on Image and Signal Processing*; 2010. p. 122–9. Crossref
23. Morgan N. *Deep and Wide: Multiple Layers in Automatic Speech Recognition*. *IEEE transaction on Audio Speech and Language Processing*. 2012 Jan; 20(1):7–13. Crossref
24. Nasr MB, Talbi M, Cherif A. *Arabic Speech Recognition by Bionic Wavelet Transform and MFCC using a Multi Layer Perceptron*. *6th International Conference on Sciences of Electronics Technologies of Information and Telecommunications (SETIT)*; 2012. p. 803–8. Crossref